



u.s. gaming industry radar: clones, anti-piracy enforcement, and ai

Intellectual Property in the Gaming Industry Conference

University of Geneva

February 12, 2026

Stacey Chuvaieva is speaking on the panel, "U.S. Gaming Industry Radar: Clones, Anti-Piracy Enforcement, and AI," at the University of Geneva's Intellectual Property in the Gaming Industry conference on February 12, 2026.

The conference provides information on recent developments and current and future issues in intellectual property law from an international, European and Swiss perspective.

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attorneys

Stacey Chuvaieva, CIPP/US/E

practice areas

intellectual property
specialties
video game