



ai deconstructed

2023 Games Industry Law Summit

Vilnius, Lithuania

September 7, 2023

Marc Mayer and Karin Pagnanelli are speaking on the panel "AI Deconstructed" at the 2023 Games Industry Law Summit.

This is a deep dive into the intersection of generative AI and IP from the US and EU perspectives. The panel will discuss the pending litigation by authors, photographers and comedians; fair use issues associated with the AI training; copyright and intellectual property risks in the use of AI-generated content; and the state of law on the ownership and protection of AI-generated works. We will also discuss best practices and guidelines for the safe and effective use of AI-generated content in development and marketing.

Click here to view the full 2023 Games Industry Law Summit agenda.

attorneys

Marc E. Mayer

Karin Pagnanelli

practice areas

Artificial Intelligence (AI)

intellectual property

video game