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# msk highlighted in *law360* for representation in grand theft auto ip suit

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*Law360*

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MSK was featured in the *Law360* article, "Judge Allows Bulk Of Grand Theft Auto IP Suit To Proceed," for its representation of Take-Two Interactive Software Inc. in a high-profile copyright and trademark infringement lawsuit concerning Grand Theft Auto V.

On August 27, 2025, a Los Angeles federal judge allowed the bulk of Take-Two's copyright and trademark infringement claims to proceed against PlayerAuctions, a website accused of selling cheat codes and modified accounts for *Grand Theft Auto V*.

*From the article...*

"Judge Wright disagreed with PlayerAuctions' argument that Take-Two's allegations of direct infringement were too vague, saying the video game maker had sufficiently claimed that all GTA V content on PlayerAuctions' website constituted unauthorized copying.

Take-Two also sufficiently alleged that PlayerAuctions engaged in distribution of so-called "modded" player accounts and that the website incentivizes, markets and assists in distributing infringing content, the order reads."

Take-Two Interactive Software Inc. is represented by **Karin Pagnanelli, Marc Mayer, James Berkley, and Constance Kang.**

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## attorneys

James D. Berkley  
Constance Kang  
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Karin Pagnanelli

## practice areas

entertainment & ip litigation  
intellectual property  
video game